



Department of Education
and Lifelong Learning

ArtsSmarts PEI
www.artssmartspei.ca

Learning Experience Intention 2020-2021

Name of school				Phone	
Project title				Levels/ Grades targeted	
Person in charge of the learning experience		Phone		Email	
Artist(s)		Phone		Email	

Description of finished learning experience (work created by learners – 50 words)

Please list the subject(s) and how art is integrated - cross-curriculum approach (Appendix 1)

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Estimated duration of the learning experience

	Less than 2 weeks		From 1 to 2 months
	From 2 to 4 weeks		2 months or more

Number of learners involved by level/grade: ____ learners level/grade ____

Number of teachers involved by level grade: ____ teachers level/grade ____

Cost Estimate

Service provided	Cost
Number of planning sessions: ____ session(s) X \$40 each session maximum of 2 sessions per learning experience	
Information meeting artist fee: Maximum of \$40 for each learning experience	\$40.00
Artist's travel to Information meeting: (if more than 50 km from workplace, round trip) – These meetings are held in school prior to the beginning of the project ____ km X \$ 0.40	
Total hours of in-class sessions: (artist(s) to be paid based on a \$50 per hour) ____ total hours X \$50 per hour (maximum of \$250 per day)	
Technical cost: (see page 6) ____ hours X \$20	
Preparation of material: (limit of 20% of the total in-class sessions) ____ session(s) X \$20	
Artist's travel: (if more than 50 km from workplace, round trip) ____ km X \$ 0.40	
Lunch: (if not provided by the school) ____ meals X \$ 7 each	
Other:	
Cost of material	\$
Total Expenses	\$

Revenue Estimate

Amount requested under ArtsSmarts program (maximum of \$2,500 per project)	\$
Financial contribution of school (minimum 10% of cost) includes substitutes and travel	\$
Financial contribution of Public Schools Branch	\$
Financial contribution of partners	\$
Total Revenue	\$

General Guidelines for Applicants

Please take the following into account when preparing your application:

ArtsSmarts accepts only applications submitted by schools. Artists wishing to participate in the program must enter into a partnership with one or more schools and submit an application through those schools.

Learning experiences funded by ArtsSmarts must involve whole classes of learners.

ArtsSmarts does not provide funds to cover substitutes, travel cost of learners and teachers and capital costs associated with the learning experiences.

The program covers artists' fees to a maximum of \$50 per hour for time spent in the classroom; time spent on research and preparation is included in these amounts. The fees paid to artists for planning meetings with teachers are \$40 per hour, with a maximum of two hours of planning per learning experience or per participating grade. Technical costs (firing of pottery, mounting of exhibits) associated with the learning experience may be taken into account as well, at a rate of \$20 per hour.

Applicants who receive funds must allow a representative of ArtsSmarts to visit the school while the learning experience is being carried out.

Teacher's Signature: _____ Date: _____

Artist's Signature: _____ Date: _____

Note:

As the School's Principal I am signing this project description knowing that the final project proposal will need to comply with the School's Operational Plan and that the teacher(s) involved in this project will comply with the COVID 19 safety guidelines during the delivery of ArtsSmarts project in their classroom. See Appendix 2

School Principal's Signature: _____ Date: _____

Please send your learning experience description to:

Vicki AllenCook

PEI Department of Education and Lifelong Learning

Holman Centre

250 Water Street, Suite 101

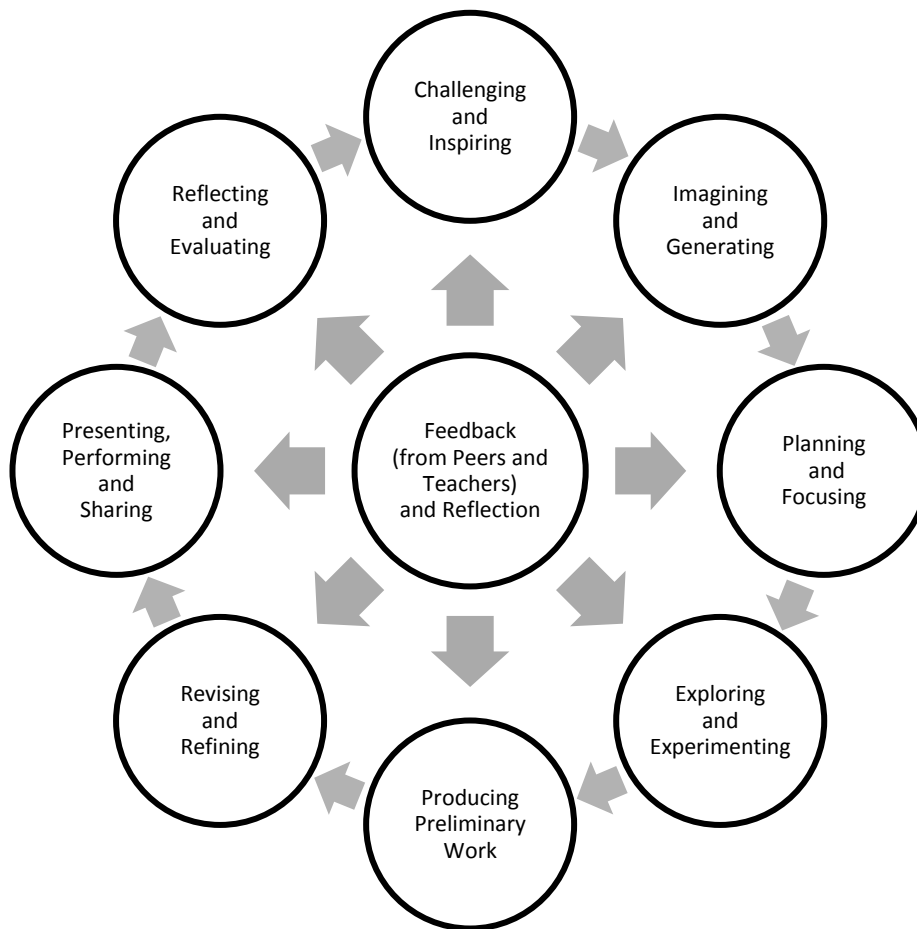
Summerside PE C1N 1B6

Tel: 902-438-4814

Email: vlallen-cook@edu.pe.ca

Deadline: Tuesday, December 1st, 2020

Appendix 1



- Exploring and Experimenting
 - *uses a range of techniques, conventions, and elements or principles in response to the challenge, stimulus, or inspiration*
 - *may allow the process to guide further discoveries*
- Producing Preliminary Work
 - *commits to choices and process, and works to make his or her purpose clear for an intended audience*
 - *creates the template, prototype or product (i.e., the embodiment of the idea)*
- Revising and Refining
 - *shares preliminary work with peers; invites outside opinions; develops and refines the formal concepts*
 - *reworks the product, building on strengths and incorporating feedback*
 - *develops and modifies initial idea; makes choices, adapts, and shapes*
- Exhibiting, Presenting, Performing, and Sharing
 - *identifies an audience (e.g., teacher, parents, peers, community) and prepares a strategy and space for sharing the work; finalizes his or her production/presentation*
- Reflecting and Evaluating
 - *reflects on the process and the degree of success, and identifies further learning goals and opportunities and next steps*

Appendix 2

ArtsSmarts and COVID 19

The Public Schools Branch has provided ArtsSmarts PEI with the possibility to host an Artists in Prince Edward Island's classrooms once the following the steps are respected and approved by your school administration's School Plan.

The school administration has approved and signed off your request and that your School's Plan is being respected during the ArtsSmarts Project and that additional measures recommended by the Chief Health Public Officer of Prince Edward Island are respected. These include but are not limited to :

- Keeping art supplies free from contamination
- Hand washing and hand disinfecting stations
- Mask wearing when 6 feet cannot be respected
- Mask wearing when singing at 6 feet apart or 12 feet apart with no mask
- Cleaning and quarantining musical instruments
- Respecting single use art material (canvas, clay, paper, yarn etc.)
- Disinfecting paintbrushes, paints etc. between usage
- Having cleaning supplies and sanitizers available in the classroom
- Each school has an individual school plan entry protocol for guest arriving
- Entry screening of guest coming into the school

Note: Virtual projects will also be considered for funding